

The control will need to be found by either

Careful map reading all the way in from a relatively distant attack point or

Running roughly into the vicinity of the control, relocating using the available contour detail, then swinging into the control itself.

In either case, the ability to relate small-scale (5m high rather than 25m high) relief to contour detail on the map should be being tested. This obviously requires good contour mapping of undulating ground.

Errors can result in a large time loss because of the difficulty in relocating in complex terrain close to the control (and **not** simply because the thickness of vegetation or the roughness of ground make getting out to relocate a slow process) (5*)

5 - The higher quality orienteering areas in parts of GB allow most of a course to be planned at this level.

In other areas, small pockets of land allow one or two legs of this difficulty to be planned.

Open fell areas may demand level 5 TD but will not uphold 5* because of the visibility making it 'too easy'.

5* - there are not many areas in GB supporting this level of TD. Such areas support the planning of courses that properly test the full range of orienteering techniques at the highest level.

Green (M60+ W60+)

For competent and very competent orienteers who lack the physical fitness for the longer courses and rougher terrain.

Seniors with failing eyesight (M/W 45+) find it difficult to pick out fine detail.

The map picture must be easy to read. Place controls on distinct features.

A leg that is acceptable to a fast runner may be boring to a competitor going much more slowly on a course. Consider controls found per 30minutes.